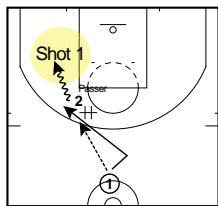


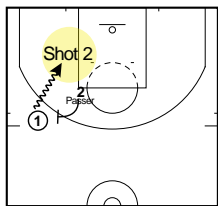
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Sequential Skill by Nico Loureiro

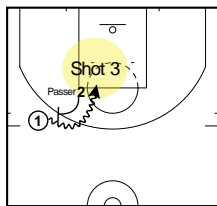
PG 1 - Gets 1 Drib Shot



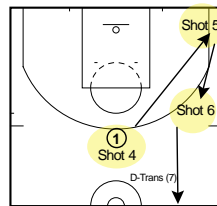
PG 2 - SFR Reject Shot



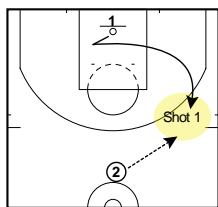
PG 3 - SFR Use Shot



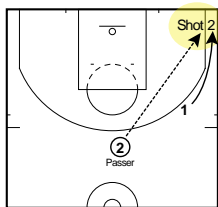
PG 4-7: Mid-Corner-Wing 3 + D-Trans



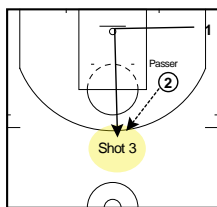
Wing 1



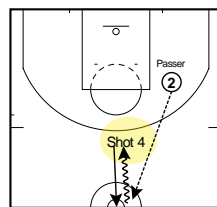
Wing 2



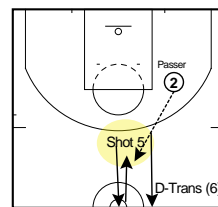
Wing 3



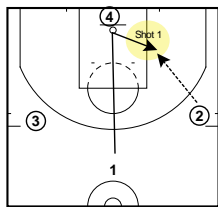
Wing 4



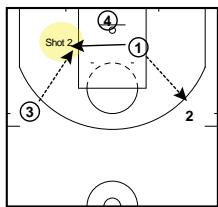
Wing 5



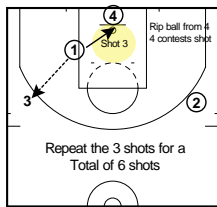
Big 1



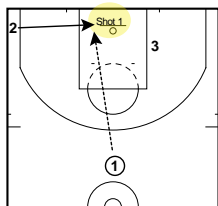
Big 2



Big 3



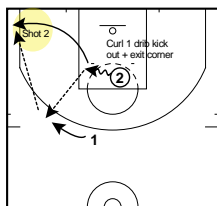
2v0 Layer 1



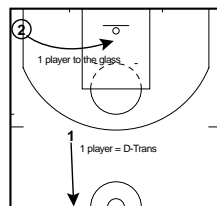
2v0 Layer 2



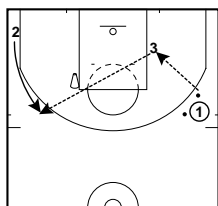
2v0 Layer 3



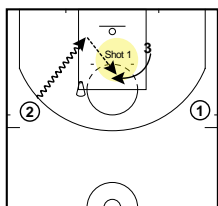
2v0 Layer 4



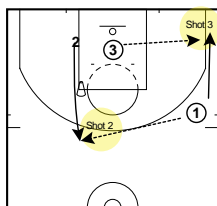
3v0 Layer 1



3v0 Layer 2



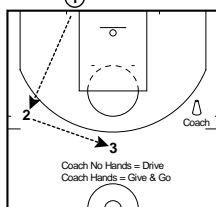
3v0 Layer 3



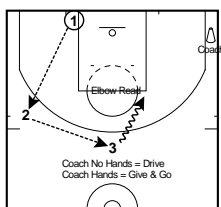
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Decision Making Skill by Nico Loureiro

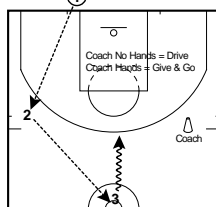
1. Swing or Drive



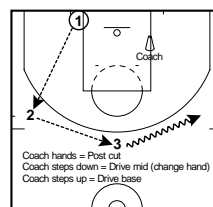
2. Elbow drib read (kick out or drive)



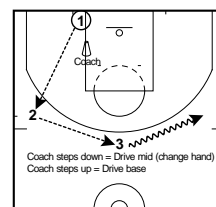
3. Trans drib read



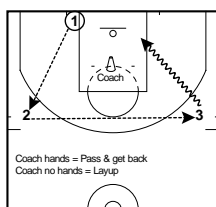
4. Wing drib + read short block



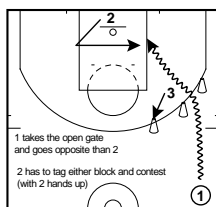
5. Wing drib + read long block



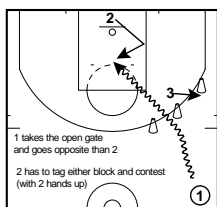
6. Skip - drive base - read hands



Trans Drib + open gate + contested finish



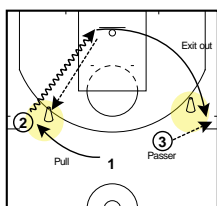
Trans Drib + open gate + contested finish



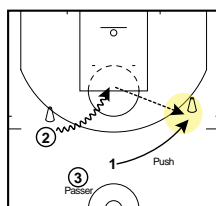
2v0 - Wing Push/Pull read



2v0 pull read



2v0 push read



2v0 push read

